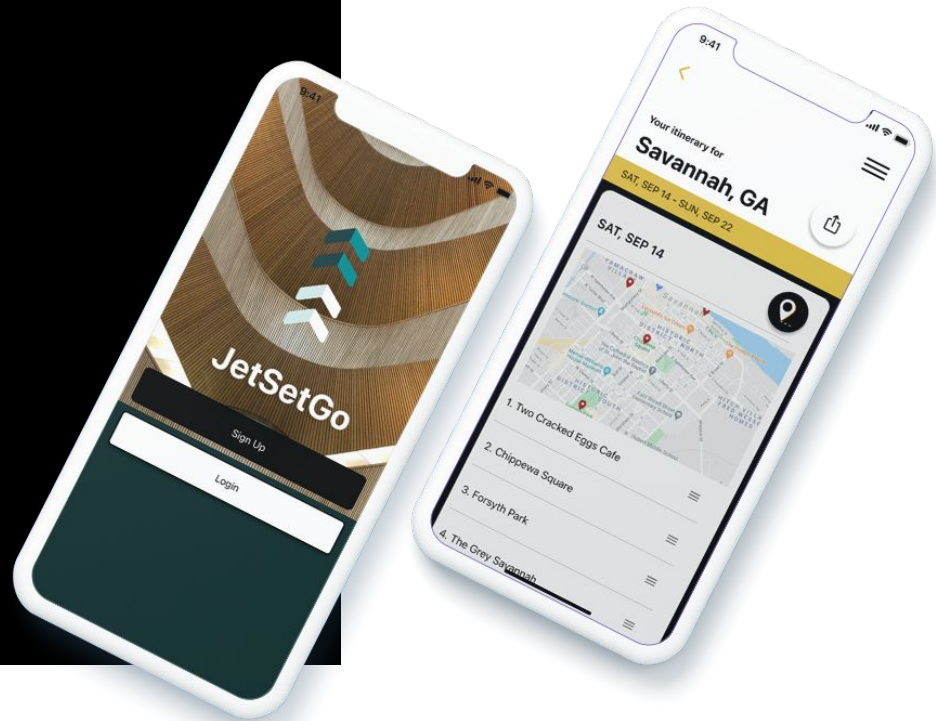


# JETSETGO

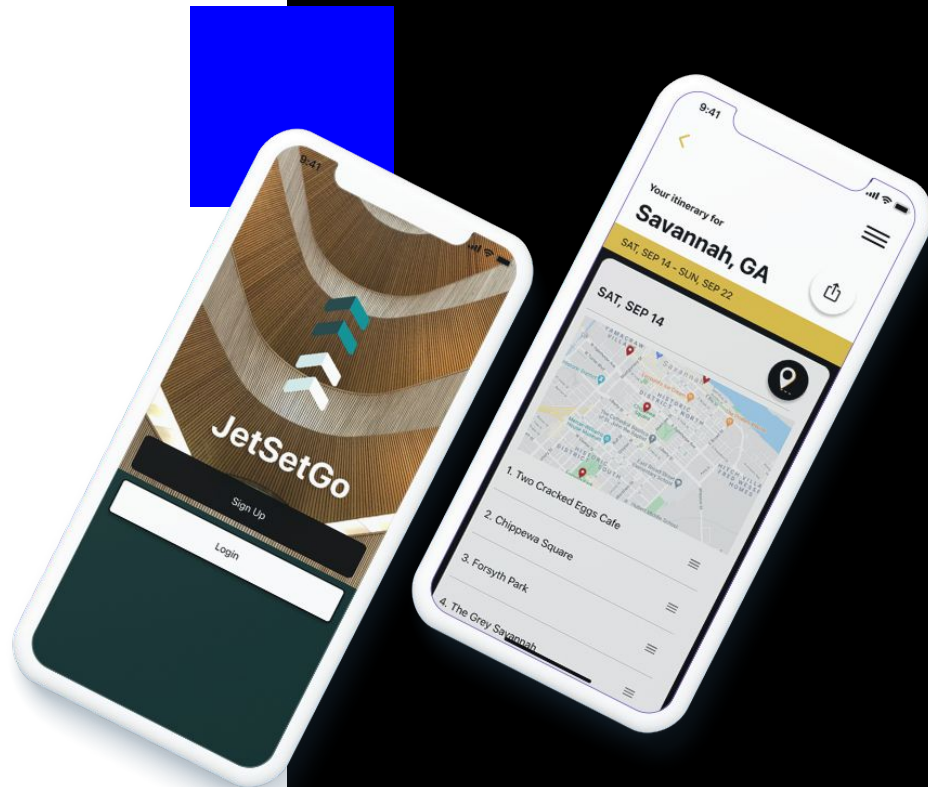
Mobile App Case Study  
Cathleen Madrona



# JetSetGo

## MOBILE APP DEVELOPMENT CASE STUDY

JetSetGo is a travel planning app that offers overwhelmed travelers a streamlined way to create and collaborate on itineraries with friends.



# PROJECT OVERVIEW

## SCOPE

As a travel app startup, the goal was to build a modern-day mobile app that helps people plan their next trip.

## TIMELINE

The duration of this project was 4 weeks from start to finish.

## ROLE

This project was done independently.

- UX Researcher
- UX/UI Designer

## TOOLS

- Miro
- Descript
- Figma
- A lot of coffee

# USER-CENTERED DESIGN PROCESS

01

## **RESEARCH**

Goal-setting, proto-persona,  
research plan

02

## **USER INTERVIEWS + DATA SYNTHESIS**

Interviews, affinity diagram, user persona,  
empathy map, feature prioritization

03

## **DEFINITION + IDEATION**

Journey mapping, user flows

04

## **PROTOTYPING**

Lo-Fi and Hi-Fi

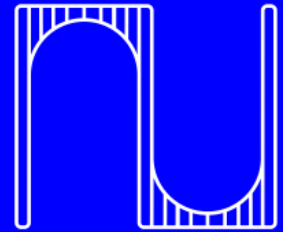
05

## **USABILITY TESTING + ITERATION**

Hi-Fi user testing, iteration

# PHASE 01

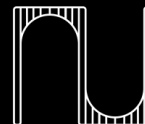
## **Research**



# GOAL

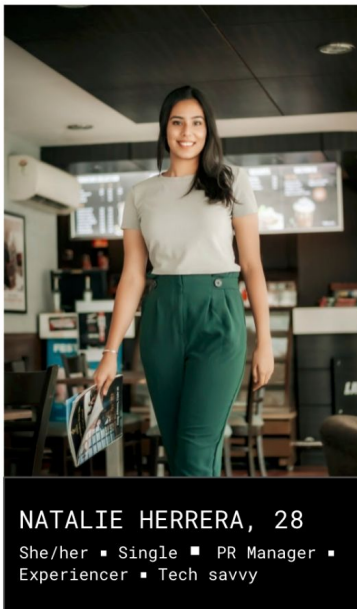
The following research objectives were what I wanted to uncover during my user interviews.

- Their thought process and habits when planning a travel experience
- The priorities, concerns, and barriers they run into when planning with other people
- Preferred tools they use to plan the decision-making process with travelmates



# PROTO-PERSONA:

## Meet Natalie Herrera



**"I want to experience as much of the world as I can. I work to live, I don't live to work. Work hard, play harder, but make it look cute!"**

### Behavioral Demographics

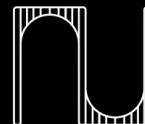
- Bachelor's Degree
- Works as a PR Manager at an agency
- Single, no children, in a relationship
- Lives in New Jersey, works in New York
- Signs up for/uses credit cards that have travel rewards

### Goals & Needs

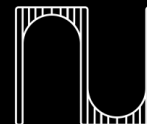
- To get the most out of each vacation day in time and experience
- Expects efficient, technology-enabled experiences
- Prefers aesthetically-pleasing environments (well-lit, thoughtfully designed)

### Pain Points

- Uncertainty on when's the best time to buy at best price
- International travel: research about visas and whether vaccination paperwork is needed for entry



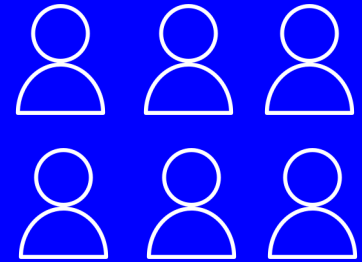
# EMPATHY MAP: Natalie Herrera





# PHASE 02

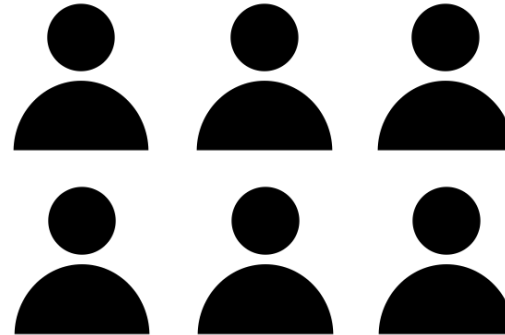
## **User Interviews + Data Synthesis**



# USER RESEARCH INTERVIEWS



Six individual interviews were conducted over Zoom using a script with targeted questions to meet the research objectives.



# USER INSIGHTS



During my interviews with six travelers (4 male, 2 female), I found that travel planners:



- Use a combination of travel sites to shop for the best prices on lodging, flights, and car rentals.

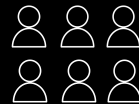
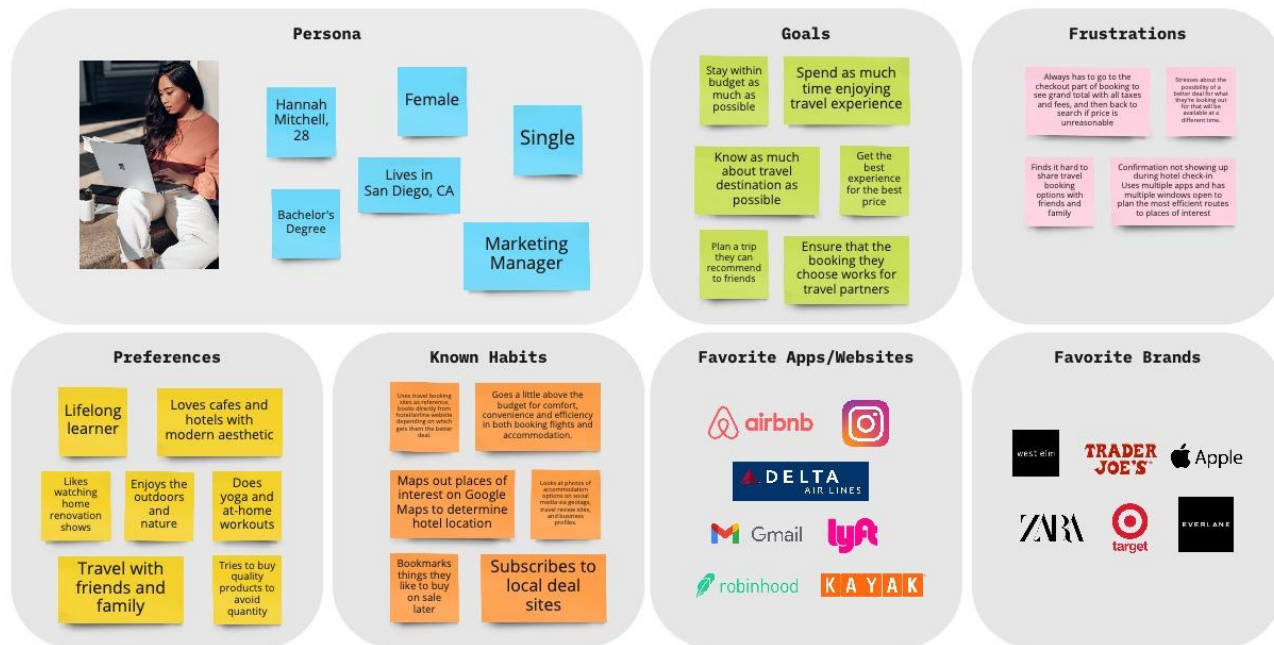


- Then, they present their thoroughly researched price comparisons to their group to try to accommodate to everyone's budgets and preferences.



# USER PERSONA:

## Meet Hannah Mitchell



# PAIN POINTS UNCOVERED

- Research is cumbersome with multiple apps and windows open when planning
- Feels annoyed at how the grand total with all taxes and fees is only visible during checkout
- Stresses about the possibility of a better deal for what they're looking out for that will be available at a different time.
- Fears that booking confirmation will not show up during hotel check-in



# THE PROBLEM

**83% of the budget-conscious travel planners** interviewed think that the process of planning is cumbersome due to the nature of travel sites not displaying the grand total upfront.

Because of this price transparency issue, travel planning is stressful and takes up a lot of time and effort just to achieve their goal of accommodating to their travel group's budgets and preferences.



# PHASE 02.2

## **The Pivot**



# THE PIVOT

After re-reading interview transcripts, I made a pivot in the problem I wanted to solve: from booking price transparency issue to group travel itinerary issue.

I discovered that there was a bigger commonality in the travel planners I interviewed:

**100% of the travel planners I interviewed** felt that the process of going back and forth between multiple apps, websites, and multiple people with different preferences makes planning a huge hassle.





# PAIN POINTS UNCOVERED v2.0

During my interviews with six travelers (4 male, 2 female), I found that **100% of travel planners:**



- Use a combination of navigation apps, social media, and user-generated review websites to plan their itinerary because they want to make informed decisions on places they want to visit.



- Then, they present their thoroughly-researched itinerary to get feedback from their travel group.



# THE PROBLEM

## v2.0

**100% of the travel planners I interviewed** feel that this process of going back and forth between multiple apps, websites, and multiple people with different preferences makes planning a huge hassle.



# AFFINITY DIAGRAM INSIGHTS



“

I want all the travel processes and logistics to be efficient so I can get the most out of my trip.

“

I need to have some sort of itinerary so I can spend more time enjoying and exploring with my group.

“

I like to use Instagram, Tripadvisor and Yelp to learn more about places of interest at my destination.

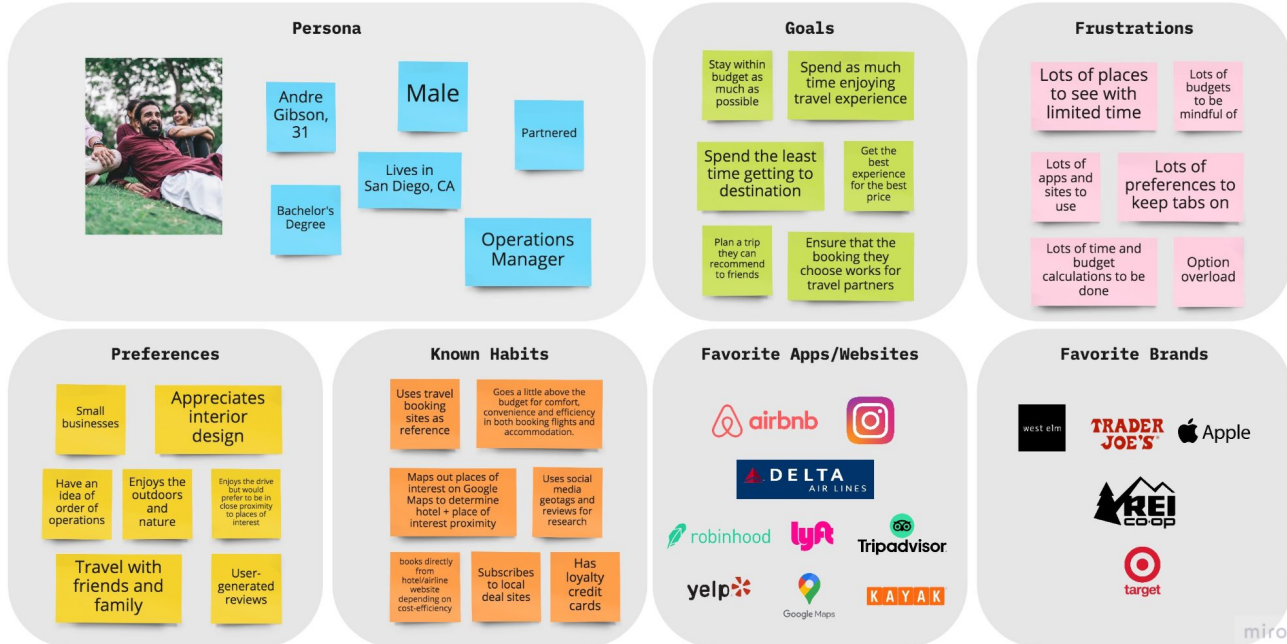
“

I've used Google Sheets and Google Maps to plan my trip with people, and then email or text them the itinerary.



# USER PERSONA v2:

## Meet Andre Gibson



# EMPATHY MAP: Andre Gibson



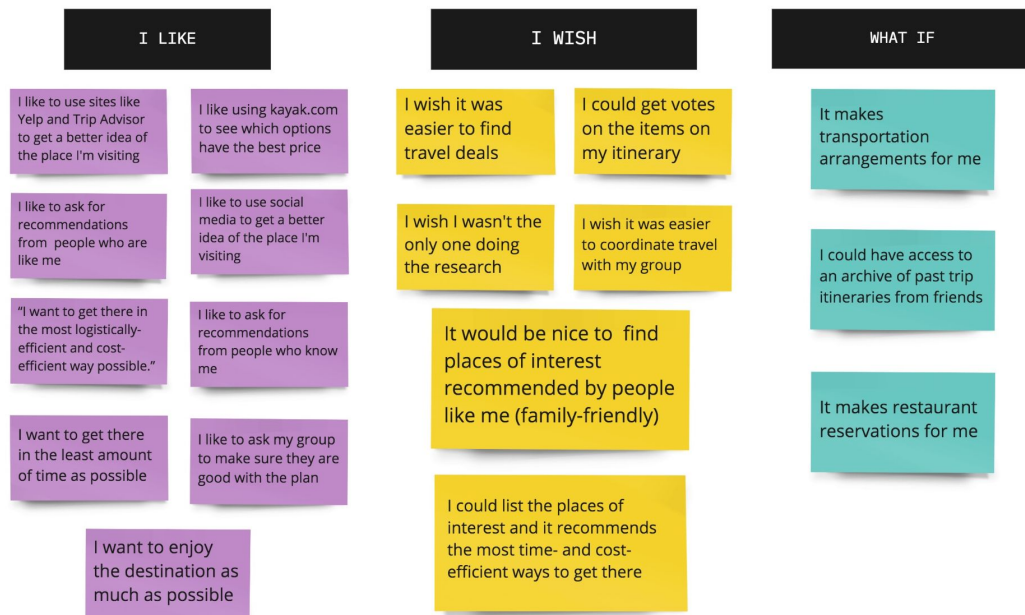
# PHASE 03

## **Definition + Ideation**



# I LIKE, I WISH, WHAT IF..

## Andre Gibson



# I LIKE, I WISH, WHAT IF..



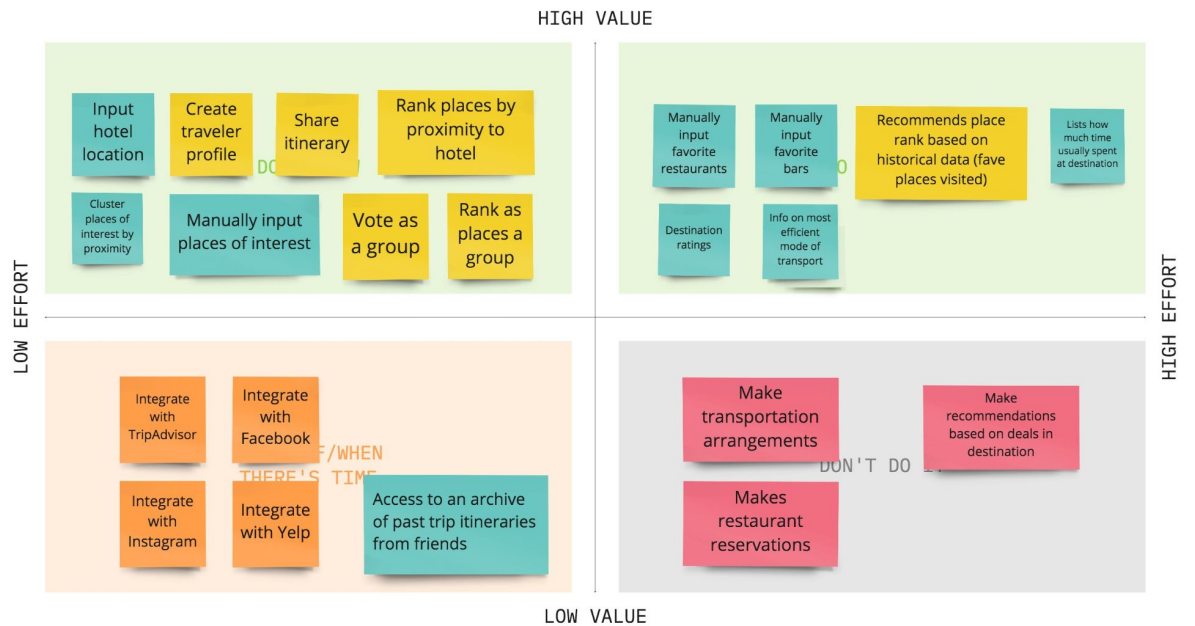
- **I like** to use sites like Yelp and Trip Advisor because they have honest user reviews.
- **I wish** I could easily get votes on the items in my itinerary from the group.
- **What if** I could have access to an archive of past trip itineraries by friends?





# FEATURE PRIORITIZATION

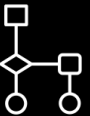
## Matrix



# MVP APP FEATURES

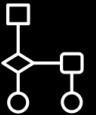
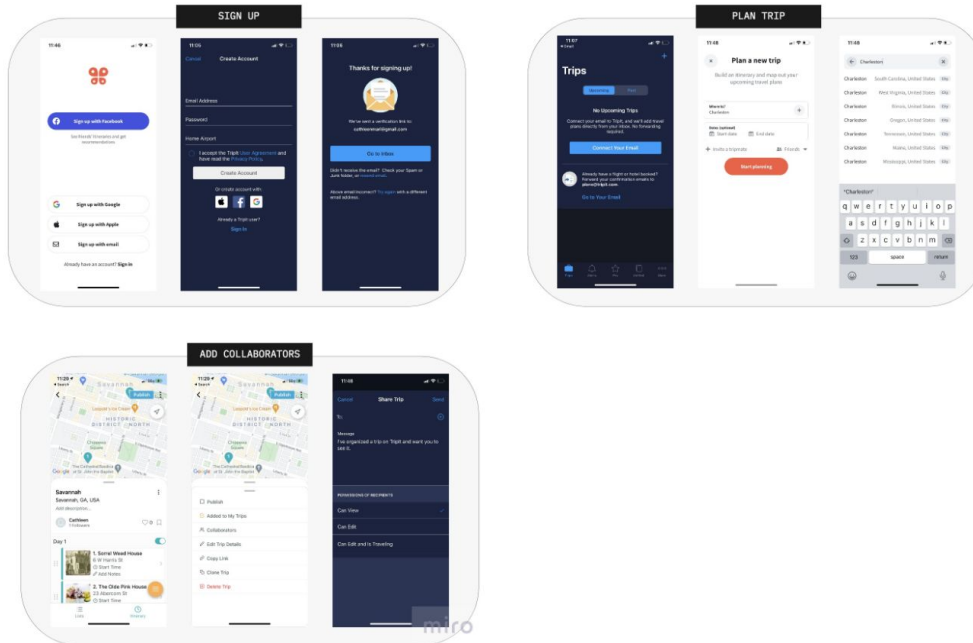


- Input hotel location
- Recommended places via Tripadvisor
- Cluster places of interest by proximity
- Save itinerary
- Share and collaborate on itinerary



# COMPETITOR ANALYSIS

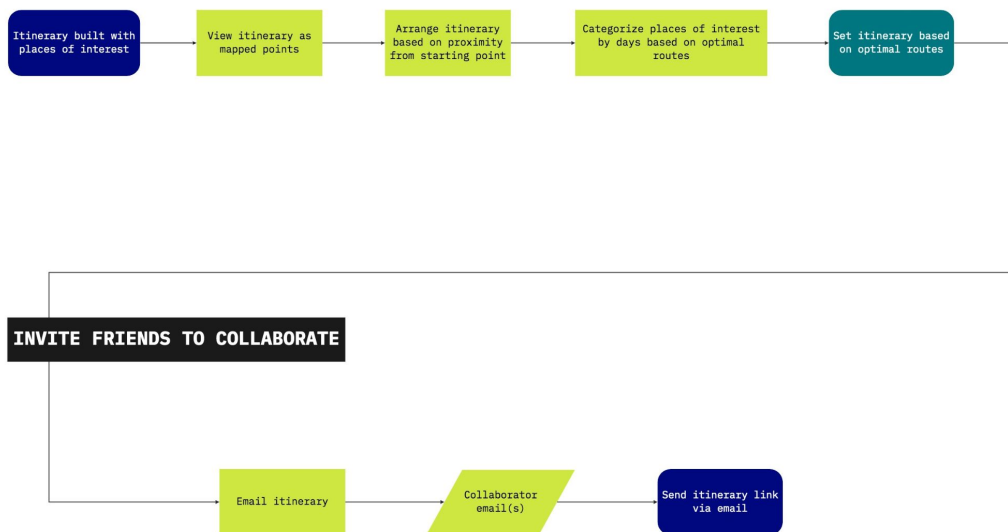
## Common UI Patterns



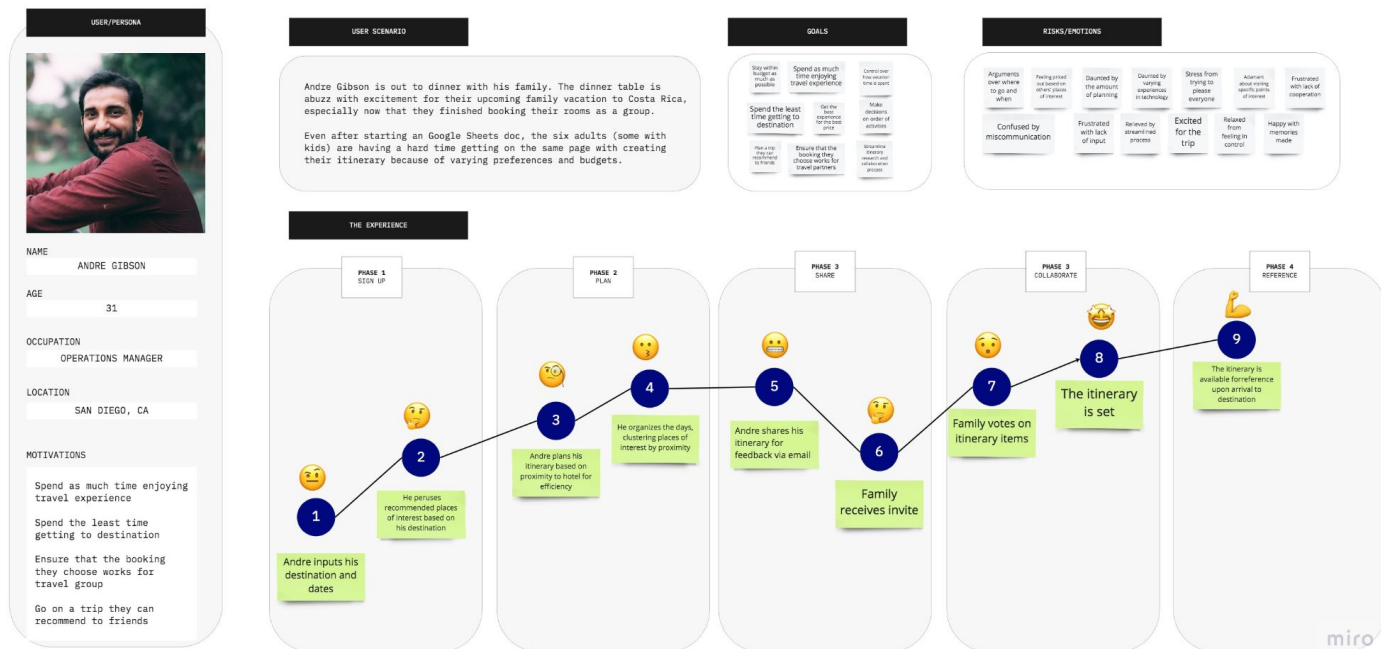
# USER FLOW

## TASKS

### ARRANGE ITINERARY

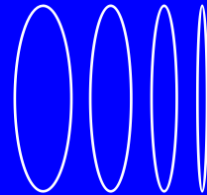


# USER JOURNEY MAP



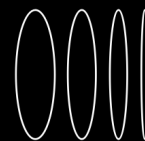
# PHASE 04

## **Prototyping**



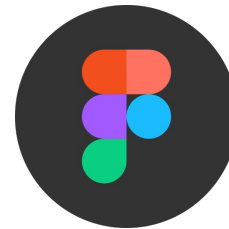
# DIGITAL WIREFLOW + PROTOTYPE

## Low Fidelity

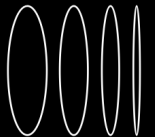


# DIGITAL PROTOTYPE

## High Fidelity



[VIEW IN FIGMA ↗](#)





# PHASE 05

## **Usability Testing**



# USABILITY TESTING PLAN



Users were asked to complete the following tasks:

- Create a profile by inputting their email and password
- Create an itinerary to share
- View itinerary in map view
- Make changes for optimal route
- Share itinerary with friends

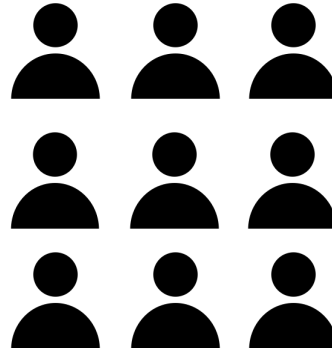


# USABILITY TESTS



Nine individual user tests (6 male, 3 female) were conducted over Zoom using a testing plan with outlined tasks based on the user flow.

Participants were asked to share their screen while navigating the high fidelity prototype.



# TEST RESULTS



During testing, all issues found were regarding interaction feedback, which I resolved after watching more Figma tutorials about interactions.



Having it all overlayed on the map is awesome. I would use this today.

- Josh, 33



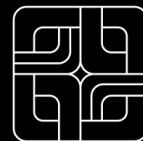
I think it was all pretty intuitive and seamless!

- Christina, 31



It would be nice if I could assign administrator permissions in addition to collaborators.

- Brody, 30



# Retrospect + Future Steps



# RETROSPECT

After re-reading interview transcripts and data, I made a pivot in the problem I wanted to solve: from booking price transparency issue to solving for a group travel planning issue. It was challenging to re-do the affinity diagram, empathy map, user persona with such a restrictive timeline.

Through this process, I found journey mapping and user flows to be the most helpful. Thinking through the users' experience frame-by-frame helped inform my design decisions immensely. Testing the prototype and seeing users complete tasks without friction was extremely gratifying. Furthermore, hearing them get excited about their own ideas on how this could be taken further energized me.

# FUTURE STEPS

In addition to more features and integrations with travel review sites that could be developed, this project could benefit from more testing and iterations.

If I could develop this app further, I would:

- Ask users about favorite hotels they stayed in and places of interest they visited during onboarding to inform recommendations.
- Give users the ability to assign different roles (i.e. itinerary leader in addition to collaborator) and permissions (i.e. view only, vote only.)
- Integrate with Yelp, Resy, or Open Table to inform restaurant recommendations, and allow users to make reservations.
- Allow users to see the fastest mode of transportation between destinations.

# THANKS!

**Cathleen Madrona**

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